

Summary:

A UX designer with three years of experience working at a digital agency, and with a bachelor’s degree in interaction design. Skilled in user testing, wireframing, and prototyping for digital products. Additionally, has experience in both computer science and technical communication.

Experience:

UX Designer at Mediacurrent 2021–2024

- Role involved designing and wireframing webpages, conducting user and client interviews, writing competitive audits, and collaborating with a variety of disciplines.
- Collaborated with professionals in many different fields, such as strategy, marketing, development, graphic design, and accessibility consultation.
- Worked with multiple brands such as Harvard, Yale, Georgia Department of Administration, and the Cleveland Museum of Art to create user-centric, digital solutions for websites.

Web Designer at Happy Pup Spa 2025–Present

- Role involves collaborating with strategists to maintain and add-on to digital presence.
- Research tasks include writing accessibility and competitive audits. Design tasks include designing webpages, newsletters, and various consumer-facing materials.

Education:

Kennesaw State University 2018–2021

- Bachelor’s degree in Interaction Design, Spring 2021
- Minor in Technical Communication, Fall 2020
- Specialty in Computer Game Development

Skills:	Interaction	Research	Visual Design	Coding
	• UX Design • Wireframing • Prototyping • Component-Based Design • Agile Design	• User Flows • User Research • User Testing • Heuristic Evaluation • SEO & Analytics	• Sketching • 2D Digital Art • Logo Design • Color Theory • Typography	• Python • Java • C# • HTML & CSS

Software:	Interaction	Communication	Visual Design	Coding
	• Figma • Sketch • InVision • Adobe XD • Unity	• FigJam • Miro • InDesign • Microsoft Office • Google Workspace	• Adobe Creative Cloud • Illustrator • Photoshop • Adobe Premiere • Blender	• Visual Studio • Atom • jGrasp